



Regulations for Entering and Participating

The 23rd Tel-Aviv International Student Film Festival
Digital Media International Exhibition & Competition
20-26.2021

Registration & project submission deadline: February 10, 2021.
copies of participating project deadline: April 15th, 2021.

Entry Conditions:

- The festival accepts to the Digital Media Competition only student projects produced in school programs, universities or professional institutes.
- The festival accepts projects in the following categories: Fiction, Documentary, Animation, Experimental and hybrid.
- The festival accepts digital narrative projects in the following categories: Fiction, Documentary, Animation and Experimental.
- Digital projects must be in English or otherwise include English subtitles.
- If project is in VR/ Spherical Video 360, the subtitles need to be on both sides of the sphere.
- The festival accepts Work-in-progress projects (Please mention this status in the notes while submitting).
- If project is not complete, please send images or trailer that represents the project best.
- Submitters shall agree to allow the Festival to present the projects in theaters as well as in an online platform.

Registration & Project Submission:

- Registration of the projects details should be registered in the following website
The projects itself should be uploaded via FilmChief:
<https://taufilmfest.filmchief.com/submit-film/digital-media-competition-2021>
- When sending the project please write the name of it as registered in the website submission.
- Prior to sending, please make sure the link is correct and working.

Program:

- The festival will conduct pre-selection to the program. The festival will decide on the participating projects and will not provide feedback to projects that were not selected.
- Notifications regarding the selection for the program will be delivered during March 2021.
- Winner of the competition will be awarded by the International Student Film Festival.

Technical Specifications- VR/ 360 Spherical Video:

Walking:



HTC Vive/Oculus/Win-MR.

Seating:

Samsung Gear/ similar: If interactive- Steam/Sending APK If not interactive- MP4 H264 (mention Mesoscopic / Stereoscopic), mention 3D sound.

Web:

Any online web projects, that are storytelling in essence, Including but not limited to: websites, cross-platform, multi-media.

Copyright:

By registering to the festival and uploading your project submitters agree to the following terms:

- Access to this platform is made possible by registering and purchasing an internet-viewing card.
- The copyright owners of the project authorize the above mentioned uses and also to the making of a free reproduction of stills and excerpts (maximum 3 minutes) for any of the festival publications and promotional materials.
- The copyright owners of the project authorize up to three screenings of the project in an Israeli local TV channel or any other media for festival promotion purposes, during the festival and after it.
- The copyright owners authorize that the winning project will be used for internal marketing and preservation needs
- Copyright owners warrant that they own and/or control the IP rights in and to the content as to allow the festival to make use of the project in accordance with these rules and regulations and that the use of the content by the festival does not violate the privacy rights, publicity rights, copyrights, contract rights or any other rights of any person or entity. You agree to pay for all royalties, fees, and any other monies owing any person or entity by reason of the use of any content embedded in the project.

In case the Coronavirus restrictions in Israel will prevent us from holding the exhibition of the Digital Media Competition physically, we will be have to cancel the competition and your participation in it.

For more details:

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